

# ALPINE SCOUT CAMP



## Winter Camp!

# PARTICIPANT GUIDEBOOK

December 27<sup>th</sup> through December 29<sup>th</sup>

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# Participant Guidebook

## Welcome and Introduction

Brave the elements of a harsh winter wonderland this December 27<sup>th</sup> through December 29<sup>th</sup> at Winter Camp. Boy Scouts can participate in winter activities, earn unique Merit Badges with the Alpine and Ten Mile River Summer Camp Staffs, and enjoy the warmth of the fire in Reeves Lodge at Alpine Scout Camp. All of this could be your experience of a lifetime if you are one of the first 40 Scouts to register.

This camp is open to provisional Scouts, Patrols or Troops, to include Adult Leaders so all participants will have the opportunity to meet new people and show off their leadership skills. As several Eagle Required Merit Badges will be offered, our goal is to work first and foremost with those scouts who are focused on climbing the Trail to Eagle. Plan on visits from Senior Staff from each of our Ten Mile River Scout Camps and guest presenters.

## Program Requirements

To register, participants must meet the following requirements:

- You must bring a completed BSA Medical form signed by a qualified medical professional within the last year including a copy of your family's Insurance card and any Medications Listed in Part B in their original containers

## Camp Contact Information

Alpine Scout Camp

441 Route 9W

Alpine, NJ 07620

(570) 815-6535

## Reeves Lodge Information

This modern training center comes fully equipped with many two bunk bedrooms complete with heat and electricity. ADA accessible bathrooms and shower facilities are available inside the building. There are four meeting rooms equipped with wifi, a TV or projector with sound system, tables, and comfortable chairs. As well as a great place to take a break and have a snack downstairs.

# Participant Guidebook

## Winter Camp Fees and Payment Information

Winter Camp Fee this year is \$200.00, with a \$50 deposit accepted until November 30<sup>th</sup>. Please get your deposit in early to ensure your slot for this great experience. Scouts may need to purchase materials for kits to complete certain Merit Badge programs. The fee for Adult Leaders is only \$100.00 each.

## Registration Information

Please click on <https://www.bsa-gnyc.org/wintercamp> to pay your deposit and reserve your spot for Winter Camp. We will be offering a variety of Merit Badges and programs for the Scouts attending for the three day session.

## Additional Information

Winter camp includes so much more than just Merit Badges. Participate in indoor climbing, outdoor winter games, a late-night winter hike, and lots of fun to keep the chill away.

## Medical Services

The Camp health lodge is staffed 24 hours a day by qualified medical personnel. All accidents or illnesses, no matter how minor, must be reported to the Health officer and recorded. Arrangements have been made with local organizations to handle emergencies. National BSA Standards require that anyone staying overnight must have a valid medical form. The current form can be found at [www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx](http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx) All medicines and conditions should be shared with the Health officer during check in to ensure proper handling as needed on a case by case basis. Only those medications listed on part B of the Medical form and signed by both a parent and a doctor, including listed over the counter options, can be provided to scouts.

# Programs & Activities

<b>Thursday, December 27<sup>th</sup></b>	
1:00-3:00pm	Arrive at camp
	Room/Cabin & Gear Set Up
3:30pm	Cold Weather Camping
	Roughing the Outdoors- Cold Weather Shelters
5:00pm	Merit Badge: Citizenship in the World (Pt 1) (pre-req: 3, 4&7)
	Merit Badge: Weather (pre-req: 9 & 11)
	(Adults) Trek Safely: All you need to know about how to take your Troop Winter Camping
6:30pm	Dinner
8:00pm	Games, Popcorn and Movie Night
10:00pm	Off to Bed...
	Leader Cracker Barrel and Program Update
<b>Friday, December 28<sup>th</sup></b>	
7:30am	Breakfast
8:15am	Archery Shooting Safety Demo
9:00am-12:00pm	Activity: Rockwall Climbing
	Activity: Winter Nature Hike
	Activity: Archery Shooting
12:00pm	Lunch
1:00pm-3:00pm (Pick 1)	Merit Badge: Search & Rescue (Part 1) (pre-req: 4 & 10)
	Merit Badge: Fire Safety (pre-req: 6, 11 & 12)
	Merit Badge: Geocaching
3:00pm-5:00pm (Pick 1)	Merit Badge: Space Exploration (pre-req: 2 & 5)
	Merit Badge: American Heritage (pre-req: 2, 3c & 5)
	Activity: Games
5:00pm	FREE TIME
6:00pm	Dinner
7:00pm	Staying Warm- Homeostasis and You!
8:00pm	History Trivia Night! & Games
10:00pm	Off to Bed!
<b>Saturday, December 29<sup>th</sup></b>	
7:30am	Breakfast
8:15am-9:15am	Merit Badge: Citizenship in the World (Pt 2) (pre-req: 3, 4&7)
	Merit Badge: Fingerprinting
8:15am-10:00am	Activity: Cold Weather Cooking Skills
9:30am-11:30am	Merit Badge: Search & Rescue (Part 2) (pre-req: 4 & 10)
	Merit Badge: Geocaching
11:30am-12:30pm	Gear breakdown
12:30pm	Lunch
Checkout	Collect Blue Cards and Checkout at Reeves Lodge

# Packing List

All participants will be in heated cabins and most merit badge classes will take place indoors; however, Scouts should pack clothes that enable them to layer clothing for outdoor activities. Additionally, some badges require expensive equipment such as cameras or laptops. Scouts are encouraged to use a locking trunk or suitcase to store belongings in while programs are in session.

## Personal Equipment

- Sleeping Bag with liner, blanket, or sheet inside
- Rain Jacket or Poncho
- Stocking Cap
- Fleece Jacket or Sweater
- (2) Sets of Clothing (Long pants, shirts)
- (3) Pair Socks - minimum
- (3) Pair Underwear - minimum
- (1) Pair Long Underwear (pants and shirt)
- (1) Pair pajamas
- (1) Pair Indoor Shoes
- (1) Pair Boots
- (1) Pair Shower Shoes
- (2) old Towels
- Toiletries (Soap, Toothbrush, Toothpaste, Deodorant, Shampoo, etc.)
- Scout Handbook
- Paper and writing items
- Flashlight with spare batteries
- Spending money for the Trading Post

## Optional Equipment

- Folding Pocket Knife (bring your totem chip)
- Camera
- Games
- Computer / Tablet - Many Eagle required badges require web access



**BOY SCOUTS OF AMERICA**  
**ALPINE SCOUT CAMP**



**LEGEND**

- TENT SITE
- CABIN
- LEAN-TO
- AREA DRYER
- POWDER GROUND
- COMPOST STATION
- WATER
- GAZE

